

An Image Metric-Based ATR Performance Prediction Testbed

Scott K. Ralph^a, John Irvine^b, Magnús Snorrason^a, and Steve Vanstone^c

^aCharles River Analytics, Cambridge, MA

^bSAIC, Burlington, MA

^cAMRDEC, Redstone Arsenal, AL

email: {sralph|mss}@cra.com, John.M.Irvine@saic.com, steve.vanstone@us.army.mil

Abstract

Automatic target detection (ATD) systems process imagery to detect and locate targets in imagery in support of a variety of military missions. Accurate prediction of ATD performance would assist in system design and trade studies, collection management, and mission planning. A need exists for ATD performance prediction based exclusively on information available from the imagery and its associated metadata. We present a predictor based on image measures quantifying the intrinsic ATD difficulty on an image. The modeling effort consists of two phases: a learn-ing phase, where image measures are computed for a set of test images, the ATD performance is measured, and a prediction model is developed; and a second phase to test and validate performance prediction. The learning phase produces a mapping, valid across various ATR algorithms, which is even applicable when no image truth is available (e.g., when evaluating denied area imagery). The testbed has plug-in capability to allow rapid evaluation of new ATR algorithms. The image measures employed in the model include: statistics derived from a constant false alarm rate (CFAR) processor, the Power Spectrum Signature, and others. We present a performance predictor using a trained classifier ATD that was constructed using GENIE, a tool developed at Los Alamos National Laboratory. The paper concludes with a discussion of future research

1. Introduction

Accurately predicting ATR performance based on image measures has several benefits. The very large total number of parameters, such as sensor parameters (resolution, wavelength), operating conditions (e.g. time of day, humidity, temperature), viewing geometries (e.g. range, angle), and scene content (e.g. contrast, amount of clutter), make it hard to

quantify the performance over all relevant parameters. By quantifying performance with respect to a relatively few number of image measures, we can greatly simplify performance prediction. Once the prediction based on the image measures has been shown to be sufficiently robust, quantifying performance in a novel scenario requires only the determination of how the new scenario affects the image measures.

Previous work in ATR development and evaluation has shown that performance is strongly influenced by the operating conditions, which characterize the target, backing clutter, and the sensor. Rather than attempting to enumerate and quantify the full set of operating conditions, the image measures behave as a compact description of the operating condition [1].

Aggressive deployment timelines, as well as the need to assess the ATR on imagery with no ground-truth (e.g. denied area imagery) necessitate the ability to predict performance based purely on measures on the imagery. A robust performance prediction capability that rests entirely on information derived directly from the imagery can support improved system development and tuning, system and sensor design and trade studies, tasking and collection management, and mission planning.

To meet the Army AMRDEC's directorate need for a performance prediction testbed, we have developed a two-phase testbed, depicted in Figure 1. The first phase involves computing a set of image measures over an image training set, and computing the ATR performance on these same images. The by-product of the training is a mapping from image measures to a predicted ATR performance. The second phase computes performance predictions purely from measures computed on the images.

2. Architecture

The system architecture consists of several modular components, depicted in Figure 2. A suite of test images are read by the Image Stream Adapter that interfaces to the Algorithm Plug-in. The Plug-ins are based on a standardized interface where images will be provided to the various ATR algorithms being tested and results are accepted back in a standard format. The candidate algorithms are scored using START [2], our software framework for ATR scoring and data truthing. This measure of observed algorithm performance is provided to the Performance Learning component that is responsible for iteratively refining its model of predicted performance. The Performance Prediction Engine consists of the various image measures used to form the performance predication using the Performance Estimator.

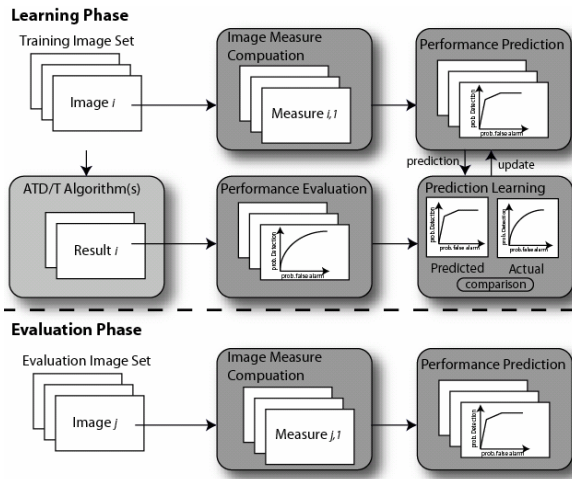


Figure 1: ETAPP Performance Prediction Testbed

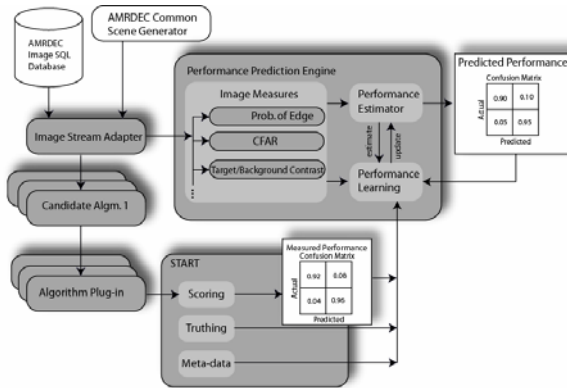


Figure 2: System Architecture

3. Test Imagery

In order to obtain a large variance in the set of operating conditions covered by the test imagery, we compiled a set of infrared video images taken from the VIVID data collect at Eglin AFB. A total of 9 video sequences, typically 1000 frames each, were

concatenated into a single video, and sampled at regular intervals to produce a set of 100 representative images. These images, depicted in Figure 3, varied in the size and type of the target under consideration, the viewing geometry, the degree of clutter, the contrast of the target against the background, etc. Additionally we made use of FMTI closing sequence data of an Infrared seeker from our AMRDEC contract.



Figure 3: VIVID Infrared Image Samples

4. Image Measures

In this section we will describe the set of image measures that were used in the construction of the performance prediction.

4.1 Modified Constant False Alarm Rate

The original definition of the Constant False Alarm Rate (CFAR) Detector, depicted in the left portion of Figure 4, determines whether a single pixel value is significantly different from the surrounding region [3;4]. We use a traditional t-test value to determine when the center region significantly differs from the surrounding area.

The t-test value is given by:

$$t = \frac{\mu_1 - \mu_2}{\sqrt{\frac{((c_1 - 1) \cdot \sigma_1^2) + ((c_2 - 1) * \sigma_2^2)}{c_1 + c_2 - 2} \left(\frac{1}{c_1} + \frac{1}{c_2} \right)}}$$

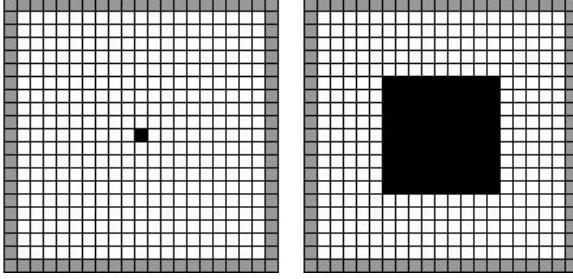


Figure 4: Left: Original CFAR detector. Right: Modified CFAR detector. Black squares are target pixels, gray squares are clutter and white are the buffer area

The CFAR image measure can be computed quickly by using an Integral Image Representation $I(i, j)$, that encodes the sum of the pixel values lying above and to-the-left of the index (i, j) .

4.2 Normalized Cross Correlation

Given accurate truth information, we can compute the normalized cross correlation of the image chip pixels at various clutter positions of the image. This gives an indication of how similar the clutter and the target appear in the image. Small cross correlation scores at clutter positions indicate a target that is relatively easily to detect with low false alarm rates, while large cross correlation scores indicate situations where it is difficult to detect with low false alarm rates.

4.3 Power Spectrum Signature

The Power Spectrum Signature (PSS) is defined in terms of the pixel values $t_{i,j}$ of the image containing the target, and the pixel values, $b_{i,j}$, of the expected image, that is, the image with the target removed. Given these values, the PSS is defined as [5]:

$$\text{PSS} = \left[\frac{1}{\text{POT}} \sum_{i,j} (t_{i,j} - b_{i,j})^2 \right]^{\frac{1}{2}}$$

where POT is the number of pixels on target.

While there is no way of determining what the pixel values would be if the target was not present, the guiding principal that is often used is that the expected background should not draw the attention of the observer. One simple approach is to compute the Line Expected Background of the image [5], where the background is assumed to vary linearly in the horizontal direction and to remain constant in the vertical direction. To compute the gradient, we sample the background in regions to the left and right of the

target (see Figure 5), and compute the corresponding means μ_L and μ_R respectively. The Line Expected Background is then taken to be:

$$b_{i,j} = \left(1 - \frac{d}{n}\right)\mu_L + \frac{d}{n}\mu_R$$

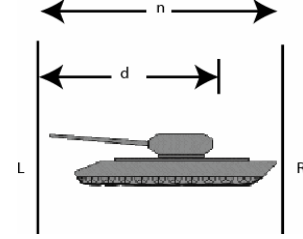


Figure 5: Line Expected Background computation

4.4 Clutter Metric

The Clutter Metric can be used to estimate the amount of clutter in an image [5]. It is computed by sliding a square box over an image and subtracting the mean of the pixels in the box from the value of the pixel that the box is centered on. The box is kept to the interior of the image, so that its borders never leave the image. Ideally, the Clutter Metric should be performed on an image once the targets have already been removed (using the Line Expected Background and the PSS), so they will not be judged as clutter. The equation for computing the Clutter Metric is:

$$\text{CM} = \frac{1}{N} \left(\sum_i \sum_j (b_{i,j} - \bar{B}_{i,j})^2 \right)^{\frac{1}{2}}$$

where b is the value of the i,j pixel, B is the mean of the box centered at pixel i,j , and N is the number of boxes convolved over the whole image. The size of the box is chosen to be the same approximate size as the target.

4.5 Probability of Edge

To compute the Probability of Edge (POE) we first convolve the image with a Difference of Gaussians (D.O.G.) filter to enhance edges.. The advantage of the D.O.G. is that, since it is implemented as two Separable Gaussian Filters, it can be computed quickly.

If we let τ represent the threshold, and subdivide the image into a set of N regions with twice the apparent size of the target, then the Probability of Edge is defined to be:

$$\text{POE} = \left[\sum_{i=1}^N \text{POE}_{i,\tau}^2 \right]^{\frac{1}{2}}$$

where $POE_{i,\tau}$ is the total number of pixels in the region that exceed the threshold τ .

5. ATD Algorithm Evaluation

Los Alamos National Laboratory’s GENIE (Genetic Imagery Exploitation) system is a machine learning software package using techniques from genetic programming, [6], to construct information extraction algorithms. Both the structure of the information extraction algorithm and the parameters of the individual image processing are learned. GENIE has been applied to a variety of target detection tasks [7;8]. We used GENIE Pro to perform target detection on two sets of infrared imagery: the VIVID data set and the RACER data set.

GENIE Pro has a simple interface for loading imagery, selecting training data, training a classifier, and then apply it to other images. The system is exemplar based with both positive and negative examples used, see (Figure 6, left). Using a simple GUI interface, the operator “paints” the examples and counter-examples in the image. These pixels then define the training set for the classifier. The process begins with a set of primitive image operators, which are concatenated in various ways to produce the classifier. The criteria for evolving the classifier depends on the percent of the training data correctly classified, with a penalty for complexity. If performance is not acceptable, the user can mark up additional training data and iteratively refine the classifier.

Since GENIE produces a pixel-level classification, a set of rules are needed to score target detection performance. The specific rules were:

- A contiguous set of target pixels which intersect the true target are considered a detection.
- Two or more target regions intersecting the true target are considered a single detection
- Contiguous regions that are spatially separated from the targets are considered false alarms.
- A contiguous false alarm region that is the union of several compact, target-size regions are counted as multiple false alarms.

The classifier was applied to 80 VIVID images to yield a set of performance results for subsequent analysis. The same classifier was applied to a small set of the RACER imagery. Finally, a new classifier was developed by training GENIE on one scene of the RACER data. This new classifier was applied to a small set of RACER images, as well as one VIVID scene. Figure 7 shows sample GENIE classifier results.

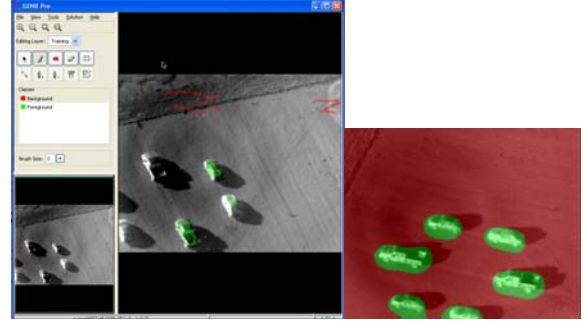


Figure 6: (left) User interface for GENIE Pro specifying a classifier for VIVID imagery, and (right) results of applying the classifier

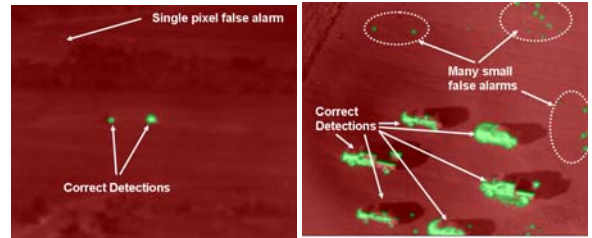


Figure 7: (left) Classifier trained on and applied to RACER imagery, (right) same classifier applied to VIVID imagery

We performed exploratory analysis to assess the relationships between the image metrics and various indicators of ATR performance. These measures of ATR performance quantify target detection, false alarms, and a combined measure of effectiveness (MOE):

$$PD = \text{No. targets detected} / \text{No. targets in the image}$$

$$FAR = \text{number of False Alarms per image}$$

$$MOE = \text{No. targets detected} /$$

$$(\text{No. targets in image} + \text{No. False Alarms})$$

The initial analysis included scatter plots, summary statistics, and correlation analysis to identify image metrics which showed some meaningful relationship to the measures of ATR performance. The correlation matrix (Figure 8) shows the pair wise correlations between the ATR performance measures and the image metrics that exhibited some degree of association. Shaded entries indicate significant relationships.

	CFAR_T Mean	CFAR_T SD	NCC_SD	CM	POT Mean
PD	0.321 0.004	0.177 0.121	0.034 0.765	0.612 0.000	0.502 0.000
FAR	0.480 0.000	0.527 0.000	0.119 0.297	0.109 0.344	0.156 0.174
MOE	0.071 0.537	-0.103 0.370	0.053 0.647	0.460 0.000	0.348 0.002

Figure 8: Correlation matrix of image metrics. Top value indicates correlation, bottom value indicates statistical significance.

Earlier research reported on the stepwise regression analysis that was performed to assess the relationships between each measure of ATR performance and the various metrics [9]. The stepwise approach assists in identifying strong relationships, while excluding redundant or collinear explanatory variables. This earlier analysis provided limited predictive power in the sense that the regression models based on the image metrics defined above only account for 30-40 percent of the variance in the three measures of ATR performance.

The investigations presented here extend the earlier work by exploring the relationship between the training set of imagery used to develop the ATD algorithm and the test set for which ATD performance has been scored. To quantify the “distance” from a test image to the training data, the image metrics defined above were computed for the training set. The absolute value of the difference between the image metric for training imagery and for the current test image provides a new image metric. These metrics are denoted with the “D_” prepended to the variable name. In other words, let X be an image metric. Then, for the i^{th} test image, the value of the new image metric based on the relationship to the training data is defined by:

$$D_M = \| M_i - M_{\text{train}} \|$$

The analysis used all of the original metrics defined above, along with all of the new metrics constructed from the relationship to the training imagery. The full set of metrics was included in a stepwise regression analysis to identify the factors that provided good explanatory power. This approach yielded substantially better explanatory power, with R^2 ranging from 0.72 to 0.80 for the various models Table 1.

Table 1. Improvement in R2 Using Distance From Training Set

Dependent Variable	Old R-square	New R-square
PD	0.54	0.8
FAR	0.29	0.72
MOE	0.21	0.72

The results for each measure of ATR performance appear in Table 2 through Table 4. When the image metrics are analyzed jointly in the regression analysis, the final models differ from the specific metrics identified by the simple correlation analysis. This arises from the relationships among the various image metrics and the fact that the stepwise procedure will exclude redundant variables. Similarly the procedure will include variables that offer additional explanatory power, given the variables already entered in the model.

The major findings of this analysis are:

- Some image metrics provide indications of ATR performance
- The simple correlation analysis provides only partial understanding, due to the relationships among the image metrics
- In general, image metrics that are good indicators of detection performance are not necessarily good indicators of false alarm performance
- For all three models, only a portion of the total variance is explained. Thus, there is still room for improvement

6. Conclusions

The analysis presented here offers a method for predicting ATR performance based on information extracted directly from the imagery. While the image metrics offer some explanatory power, especially for predicting detection rates, there is room for improvement. The relationship of the training data to the test data is important in predicting ATR performance and inclusion of this information has improved performance of these models over the results reported earlier. Examination of the individual images indicates that ATR performance degrades for images that are substantially different from the training set in terms of the operating conditions. We quantified this effect using the set of image metrics. Thus, the explanatory variables considered for this modeling effort included the actual image metrics for each image and the absolute differences of these metrics from the mean value for the training set, the later representing “distances” from the training set. Stepwise regression analysis was performed to determine the effect these measures

play in predicting performance. The result was a substantial increase in the explanatory power of the models.

7. References

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Table 2: Regression model for predicting P(Det)

Variable	Coefficient	Std. Error	t-statistic	P value
(Constant)	0.822	0.08	10.3	< 0.0005
D_CM	-0.018	0.002	-7.9	< 0.0005
Mean_POT	0.0001	0.00011	4.9	< 0.0005
NCC_Mean	0.816	0.323	2.5	0.014

R-square = 0.80

Table 3: Regression model for predicting FAR

Variable	Coefficient	Std. Error	t-statistic	P value
(Constant)	-5.92	2.39	-2.5	0.016
clut_cfs	1.84	0.285	6.4	< 0.0005
D_clutcfs	1.542	0.397	3.9	< 0.0005
D_poe	-10.13	2.681	-3.8	< 0.0005
poe	-3.515	1.349	-2.6	0.011
PSS	0.002	0.001	2	0.048

R-square = 0.72

Table 4: Regression model for predicting MOE

Variable	Coefficient	Std. Error	t-statistic	P value
(Constant)	0.99	0.081	12.3	< 0.0005
D_Target CFAR Mean	-0.019	0.003	-7.1	< 0.0005
D_Clutter CFM	-0.167	0.054	3.1	0.003
D_NCC_S	1.42	0.633	2.2	0.028

R-square = 0.72